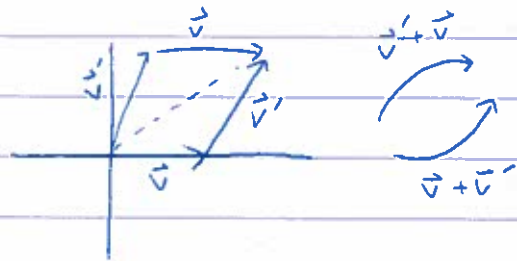
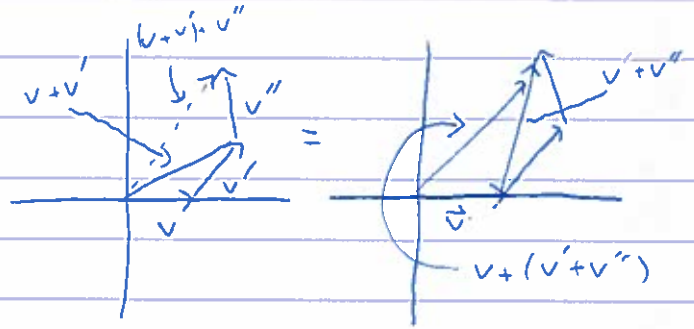


Inleveropgaven 15 feb (ma)

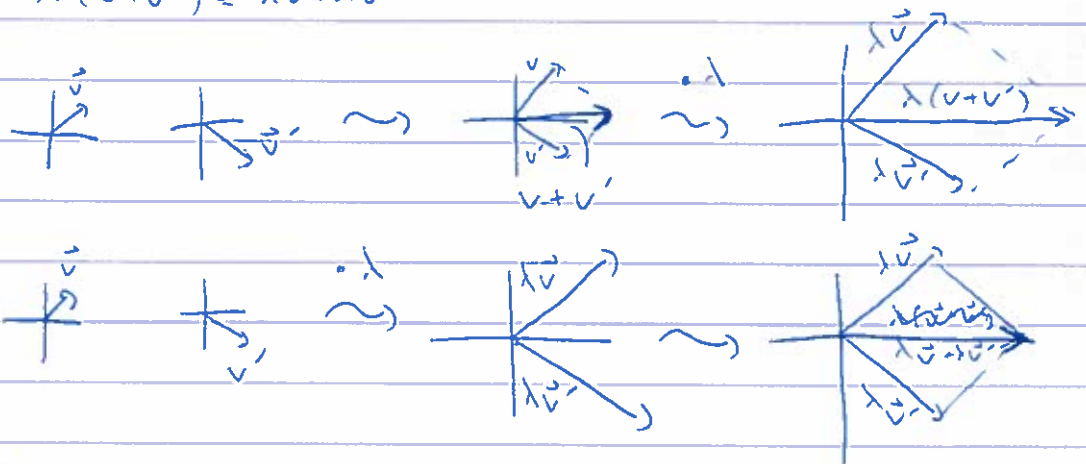
Op. 1.1 • $\vec{v} + \vec{v}' = \vec{v}' + \vec{v}$



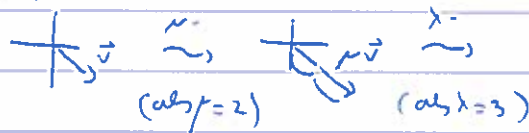
• $\vec{v} + (\vec{v}' + \vec{v}'')$
= $(\vec{v} + \vec{v}') + \vec{v}''$



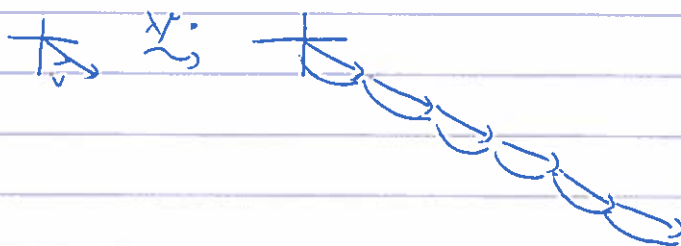
• $\lambda(v+v') = \lambda v + \lambda v'$



En voor $\lambda \mu$
 $(\lambda \mu) \vec{v} = \lambda (\mu \vec{v})$

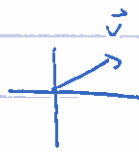


En met $\lambda \mu = 6$:

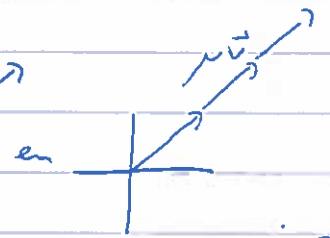
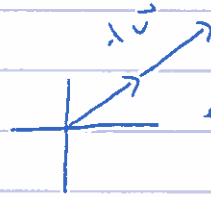


$$(\lambda + \mu) \vec{v} = \lambda \vec{v} + \mu \vec{v}$$

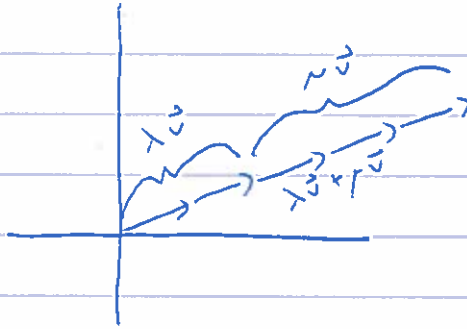
met $\lambda = 2$ en $\mu = 3$,



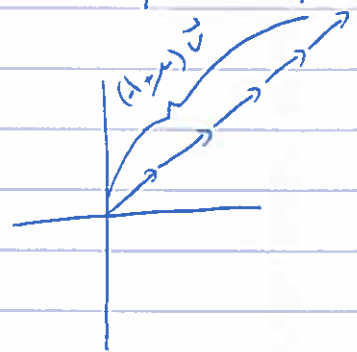
geeft



Dus



En ook
 $\lambda + \mu = 5$,



1, 2 als $\vec{v} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ en $\vec{v}' = \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix}$, dan is

$$\vec{v} + \vec{v}' = \begin{pmatrix} x+x' \\ y+y' \\ z+z' \end{pmatrix} = \begin{pmatrix} x'+x \\ y'+y \\ z'+z \end{pmatrix} = \vec{v}' + \vec{v}$$

met $\vec{v}'' = \begin{pmatrix} x'' \\ y'' \\ z'' \end{pmatrix}$ is ook

$$\vec{v} + (\vec{v}' + \vec{v}'') = \vec{v} + \begin{pmatrix} x'+x'' \\ y'+y'' \\ z'+z'' \end{pmatrix} = \begin{pmatrix} x+x'+x'' \\ y+y'+y'' \\ z+z'+z'' \end{pmatrix}$$

En ook

$$(\vec{v} + \vec{v}') + \vec{v}'' = \begin{pmatrix} x+x' \\ y+y' \\ z+z' \end{pmatrix} + \vec{v}'' = \begin{pmatrix} x+x'+x'' \\ y+y'+y'' \\ z+z'+z'' \end{pmatrix}$$

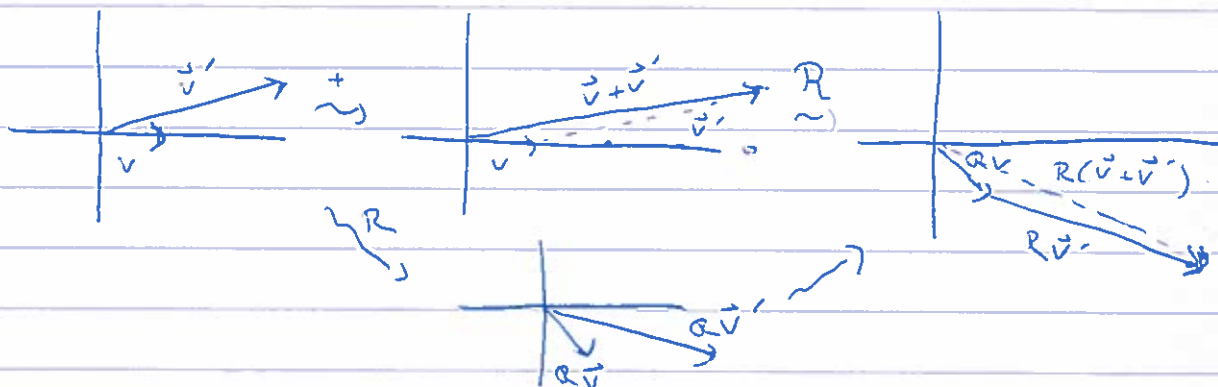
$$\lambda(\vec{v} + \vec{v}') = \lambda \begin{pmatrix} x+x' \\ y+y' \\ z+z' \end{pmatrix} = \begin{pmatrix} \lambda(x+x') \\ \lambda(y+y') \\ \lambda(z+z') \end{pmatrix} = \begin{pmatrix} \lambda x + \lambda x' \\ \lambda y + \lambda y' \\ \lambda z + \lambda z' \end{pmatrix}$$

$$\text{en } \lambda \vec{v} + \lambda \vec{v}' = \begin{pmatrix} \lambda x \\ \lambda y \\ \lambda z \end{pmatrix} + \begin{pmatrix} \lambda x' \\ \lambda y' \\ \lambda z' \end{pmatrix} = \begin{pmatrix} \lambda x + \lambda x' \\ \lambda y + \lambda y' \\ \lambda z + \lambda z' \end{pmatrix}$$

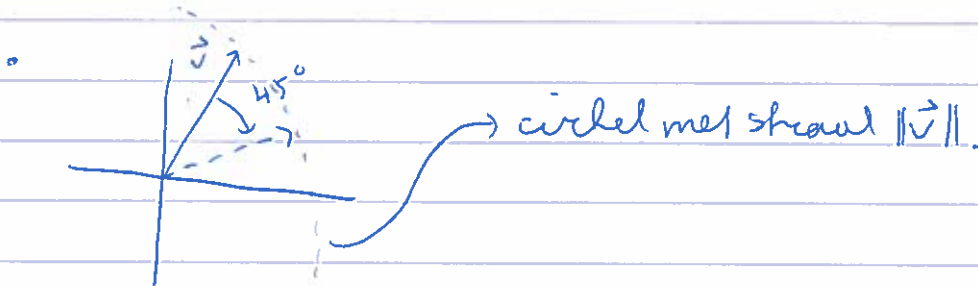
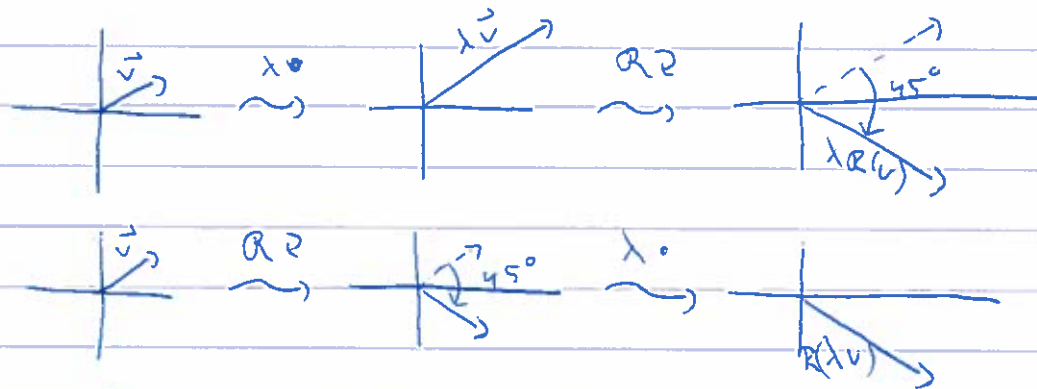
geeft hetzelfde.

1.4 Als R een rotatie om $\pi/4$ is (in de \vec{v}), dan

• $R(\vec{v} + \vec{v}') = R\vec{v} + R\vec{v}'$:



• $R(\lambda\vec{v}) = \lambda R(\vec{v})$



1.8



voor $\vec{v} = (0, 1, 1/\sqrt{2})$ en $\vec{v}' = (0, -1, 1/\sqrt{2})$

$(\vec{v}, \vec{v}') = -1 + 1/2 = -1/2$

$(\vec{v}, \vec{v}) = 1 + 1/2 = 3/2$

$(\vec{v}', \vec{v}') = 1 + 1/2 = 3/2$

Dus $\cos\theta = \frac{-1/2}{\sqrt{3/2}\sqrt{3/2}} = \frac{-1/2}{3/2} = -1/3$

en $\theta = \arccos(-1/3) = 109,5^\circ$

1.9 a) Ont $\vec{v} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ uit als $\lambda_0 \vec{e}_0 + \lambda_1 \vec{e}_1 + \lambda_2 \vec{e}_2$
en zoek $\lambda_0, \lambda_1, \lambda_2$.

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \lambda_0/\sqrt{2} \\ \lambda_0/\sqrt{2} \\ 0 \end{pmatrix} + \begin{pmatrix} \lambda_1/\sqrt{2} \\ -\lambda_1/\sqrt{2} \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ \lambda_2 \end{pmatrix}$$

geeft $\lambda_2 = z$, $\frac{1}{\sqrt{2}}(\lambda_0 - \lambda_1) = y$, $\frac{1}{\sqrt{2}}(\lambda_0 + \lambda_1) = x$

$$\text{dus } \begin{cases} \lambda_0 = (x+y)/\sqrt{2} \\ \lambda_1 = (x-y)/\sqrt{2} \\ \lambda_2 = z \end{cases}$$

is een duidelijk op te lossen, het is een basis.

Deze is orthonormaal, $(\vec{e}_i, \vec{e}_j) = \delta_{ij}$.

Alternatief: reken eerst na dat de \vec{e}_i orthonormaal is.

Dan: $\lambda_0 = \frac{(\vec{e}_0, \vec{v})}{(\vec{e}_0, \vec{e}_0)} = \frac{x+y}{\sqrt{2}}$

$\lambda_1 = \frac{(\vec{e}_1, \vec{v})}{(\vec{e}_1, \vec{e}_1)} = \frac{x-y}{\sqrt{2}}$

$\lambda_2 = \frac{(\vec{e}_2, \vec{v})}{(\vec{e}_2, \vec{e}_2)} = z$

Controleer dat $\lambda_0 \vec{e}_0 + \lambda_1 \vec{e}_1 + \lambda_2 \vec{e}_2$ inderdaad
gelijk is aan $\vec{v} = (x, y, z)$.

1.9 c Problemen op te lossen: $\vec{v} = \lambda_0 \vec{e}_0 + \lambda_1 \vec{e}_1 + \lambda_2 \vec{e}_2$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \lambda_0 \\ \lambda_0 \\ -\lambda_0 \end{pmatrix} + \begin{pmatrix} \lambda_1 \\ \lambda_1 \\ 0 \end{pmatrix} + \begin{pmatrix} \lambda_2 \\ \lambda_2 \\ \lambda_2 \end{pmatrix} = \begin{pmatrix} \lambda_0 + \lambda_1 + \lambda_2 \\ \lambda_0 + \lambda_2 + \lambda_2 \\ \lambda_2 - \lambda_0 \end{pmatrix}$$

Dit heeft alleen een oplossing als $x = y$.

Een vector \vec{v} met $x \neq y$ kan niet als een combinatie van e_0, e_1, e_2 geschreven worden, dus het is geen basis van \mathbb{R}^3 .

1.12 met $\vec{v} = (x, y, z)$ hebben we:

als $\vec{v} = \lambda_0 \vec{e}_0 + \lambda_1 \vec{e}_1 + \lambda_2 \vec{e}_2$, dan

$$\rightarrow (\vec{e}_0, \vec{v}) = (\vec{e}_0, \lambda_0 \vec{e}_0) = \lambda_0 \cdot \|\vec{e}_0\|^2 = 2\lambda_0$$

$$\hookrightarrow \lambda_0 = \frac{x-y}{2}$$

$$\text{Dus } \lambda_0 = \frac{x-y}{2}$$

$$\rightarrow (\vec{e}_1, \vec{v}) = (\vec{e}_1, \lambda_1 \vec{e}_1) = \lambda_1 \cdot 3$$

$$\hookrightarrow \lambda_1 = \frac{x+y+z}{3}$$

$$\text{Dus } \lambda_1 = \frac{x+y+z}{3}$$

$$\rightarrow (\vec{e}_2, \vec{v}) = (\vec{e}_2, \lambda_2 \vec{e}_2) = \lambda_2 \cdot 6$$

$$\hookrightarrow \lambda_2 = \frac{x+y-2z}{6}$$

$$\text{Dus } \lambda_2 = \frac{x+y-2z}{6}$$